**Anthony Gatturna**

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**anthonygatturna@gmail.com**

**ACADEMIC PROFILE**

3D Design Game Level Design 3D Game Development

Game Studio Elements of Game Design Mobile Game Design

Intro Comm and Media Studies Drawing Figures in Action Serious Games

Advanced Game Workshop Contemporary Issues in Games Game Narrative Design

Game Design Workshop Adv Comm and Media Studies Intro to Game Art

**OBJECTIVE**

Dedicated Level Designer focused on creating immersive and engaging game spaces. I specialize in crafting layouts with strong flow, pacing, and player agency. By integrating gameplay mechanics with environmental storytelling, I create compelling and memorable experiences. Committed to delivering high-quality, interactive spaces that enhance gameplay

**TECHNICAL SKILLS**

Environment Design | Level Design | QA Process | Concept Art | Asset Integration | 3D Modeling | Texturing & UV Unwrapping | Modular Design | Agile Scrum | 3D Scene Lighting | 2D Animation | UI Art

Unity | Maya | Unreal | Blender | Substance Painter | Substance Designer | Photoshop | Clip Studio | Animate | Aseprite | Meshmixer | Github (Gitkraken, Desktop) | Audacity | Trello | Milanote | Microsoft Suite | Google Suite |

**EDUCATION**

* Fitchburg State University, Bachelor of Science in Game Design **2019-2023**
* Graduation Date **May 2023**
* Recipient of Dean’s List **2019 - 2023**
* Montserrat College of Art, Pre-College Summer Program **July 9, 2018 - July 29, 2018**

**WORK/VOLUNTEER EXPERIENCE**

**WhatIF Foods,** Remote, **June 2023 - Sept 2023** *Gen Z Connectivity Innovator*

* Research and analyze trends, preferences, and behaviors of Generation Z to understand their unique needs and interests
* Develop creative strategies to engage Generation Z through various digital platforms and channels, including social media, websites, and mobile apps

**Fitchburg State University,** Fitchburg, MA **Sep 2021 - May 2023** *Community Desk Assistant*

***Awarded The Unsung Hero Award***

* Supervised students, ensuring all rules and regulations were followed in the dormitory. Ensuring the followed COVID-19 protocol
* Helped resident assistants with the nightly routine in the freshmen dormitory. Provided students with any questions about housing including lockouts, sign ins, and weekly updates

**Popeyes,** Quincy, MA **May 2022 - Aug 2022** *Fast Food Server*

* Provided friendly customer service, while taking orders as a excellent pace
* Helped with fulfilling orders through both drive-through and in store services; taking orders but putting them together as well