

Anthony Gatturna

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ACADEMIC PROFILE

3D Design	Game Level Design	3D Game Development
Game Studio	Elements of Game Design	Mobile Game Design
Intro Comm and Media Studies	Drawing Figures in Action	Serious Games
Advanced Game Workshop	Contemporary Issues in Games	Game Narrative Design
Game Design Workshop	Adv Comm and Media Studies	Intro to Game Art

OBJECTIVE

Dedicated Level Designer focused on creating immersive and engaging game spaces. I specialize in crafting layouts with strong flow, pacing, and player agency. By integrating gameplay mechanics with environmental storytelling, I create compelling and memorable experiences. Committed to delivering high-quality, interactive spaces that enhance gameplay

TECHNICAL SKILLS

Environment Design | Level Design | QA Process | Concept Art | Asset Integration | 3D Modeling | Texturing & UV Unwrapping | Modular Design | Agile Scrum | 3D Scene Lighting | 2D Animation | UI Art

Unity | Maya | Unreal | Blender | Substance Painter | Substance Designer | Photoshop | Clip Studio | Animate | Aseprite | Meshmixer | Github (Gitkraken, Desktop) | Audacity | Trello | Milanote | Microsoft Suite | Google Suite |

EDUCATION

- Fitchburg State University, Bachelor of Science in Game Design **2019-2023**
- Graduation Date **May 2023**
- Recipient of Dean's List **2019 - 2023**
- Montserrat College of Art, Pre-College Summer Program **July 9, 2018 - July 29, 2018**

WORK/VOLUNTEER EXPERIENCE

WhatIF Foods, Remote, **June 2023 - Sept 2023** *Gen Z Connectivity Innovator*

- Research and analyze trends, preferences, and behaviors of Generation Z to understand their unique needs and interests
- Develop creative strategies to engage Generation Z through various digital platforms and channels, including social media, websites, and mobile apps

Fitchburg State University, Fitchburg, MA **Sep 2021 - May 2023** *Community Desk Assistant*
Awarded The Unsung Hero Award

- Supervised students, ensuring all rules and regulations were followed in the dormitory. Ensuring the followed COVID-19 protocol
- Helped resident assistants with the nightly routine in the freshmen dormitory. Provided students with any questions about housing including lockouts, sign ins, and weekly updates

Popeyes, Quincy, MA **May 2022 - Aug 2022** *Fast Food Server*

- Provided friendly customer service, while taking orders as a excellent pace
- Helped with fulfilling orders through both drive-through and in store services; taking orders but putting them together as well